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## Operating Instructions For Model 192A, 185B, C

SEAWOLF
Midway

SL2				START 2			5R 2			5 V			
LLP	SL,	x SL5	8f 3	LRP	×	X START 1	RLP	SRI	x SR5	\$ <b>9</b> 3	ARP	ON	OFF
×	<b>. x</b>	ı SL4	×	x	×	x	x `	r	x SR4	*	x		
	S L G	x	9L7			COIN		SR 6	¥	SR7		PO	WER
	π		¥			<b>x</b> .		×		×	<b>x</b>	ÓN	OFF

- 1. Insert 192A card into program "A" connector, number side up.
- 2. Insert 185B card into program "B" connector, number side up.
- 3. Insert 1850 extender card into test fixture, number side up.
- 4. Insert computer board into 1850 extender card.
- 5. Connect 12 pin and 22 pin molex edgeboard connectors to vertical computer board with orange dot facing on component side.
- 6. Connect rectangular 12 pin AMP connector to sound board. (Game will operate without sound board.) Connect a speaker across two RED wires.
- 7. Push 5 VOLT switch to ON.
- 8. Push POWER switch to ON.
- 9. Push START 2 once for COMPUTER RESET.
- 10. Push COIN once.
- 11. Push START 1 once.
- 12. SRI thru SR5 will exercise all opto-isolator inputs which control torpedo firing locations. Any combinations of SRI thru SR5 will give different firing locations.
- 13. To fire torpelos, SR1 thru SR5 must be held down before pushing firing switch SR6.
- 14. To ERASE high score push SR7.